

## ART - Progression of Key Skills and Knowledge EYFS to Year 6

EXPLORING AND DEVELOPING IDEAS							
EYFS	KS1	KS2					
Expressive Arts and Design: Exploring and using media and materials.  Children explore what happens when they mix colours.  Experiment to create different textures.  Understand different media can be combined to create new effects.  Manipulate materials to achieve a planned effect.  Select appropriate resources and adapt work where necessary. 40-60 months  Children explore a variety of materials, tools, techniques, experimenting with colour, design, texture, form and function.	KS1 Art and Design National Curriculum  To produce creative work, exploring their ideas and recording experiences.  Children can:  • respond positively to ideas and starting points;  • explore ideas and collect information;  • describe differences and similarities and make links to their own work;  • try different materials and methods to improve.  • use key vocabulary to demonstrate knowledge and understanding in this strand: work, work of art, idea, starting point, observe, focus, design, improve.	KS2 Art and Design National Curriculum  Pupils should be taught to develop their techniques with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. To create sketchbooks to record their observations and use them to review and revisit ideas.  Children can:  • review and revisit ideas in their sketchbooks;  • offer feedback using technical vocabulary;  • think critically about their art and design work;  • use digital technology as sources for developing ideas;  • use key vocabulary to demonstrate knowledge and understanding in this strand: sketchbook, develop,					
		understanding in this strand: sketchbook, develop, refine, texture, shape, form, pattern, structure.					

WORK OF OTHER ARTISTS, ARCHITECTS & CRAFTSPEOPLE								
EYFS		Year 1			Year 2		End of KS1 Expectations	
<ul> <li>To know that art, (design an made by artists exhibiting car and is valued for its qualities.</li> <li>To know how to explain wha doing when they make art.</li> </ul>	e and skill	skill some simple characteristics of different kinds of art, craft and design.		<ul> <li>To know that different forms of creative works are made by artists, craftspeople and designers, from all cultures and times.</li> <li>To be able to talk about the materials, techniques and processes they have used, using an appropriate vocabulary (for instance, they know the names of the tools and colours they use).</li> </ul>		<ul> <li>To know about the work of a range of artists, craft makers and designers.</li> <li>To describe the differences and similarities between different practices and disciplines, and making links to their own work.</li> </ul>		
Year 3		Year 4	Year	• 5	Year 6		End of KS2 Expectations	
To know about and describe the work of some artists, craftspeople, architects and designers.	of the k working	about and describe some ey ideas, techniques and practices of a variety of craftspeople, architects	various artists,	nd discuss the proaches of a craftspeople, rchitects, taking	<ul> <li>To describe, interpret and the work, ideas and practices of some significant artists, craftspeople, designificant</li> </ul>	working gnificant	To know about great artists, architects and designers in history.	





- To be able to explain how to use some of the tools and techniques they have chosen to work with.
- and designers that they have studied.
- To know about, and be able to demonstrate, how tools they have chosen to work with, should be used effectively and with safety.
- account of their particular cultural context and intentions.
- To describe the processes they are using and how they hope to achieve high quality outcomes.
- architects taking account of the influence of the different historical, cultural and social contexts in which they worked.
- To know about the technical vocabulary and techniques for modifying the qualities of different materials and processes.

			DRAV	WING				
EYFS		Year 1		Year 2			End of KS1 Expectations	
<ul> <li>To begin to use a variety of drawing tools.</li> <li>To use drawings to tell a story.</li> <li>To investigate different lines.</li> <li>To explore different textures.</li> <li>To begin to draw more accurate drawings of people.</li> <li>To control the types of media, for elines, dots of different thic.</li> <li>To name, match and draw moservations.</li> <li>To investigate textures naming, rubbing, copying.</li> </ul>		s, pastels, felt tips, alk. marks made with example drawing hicknesses. draw lines/marks	To observe and draw shapes from observations		To become proficient in drawing techniques. To use drawing to develop and share their ideas, experiences and imagination. Children can: • draw lines of varying thickness; • use dots and lines to demonstrate pattern and texture; • use different materials to draw, for example pastels, chalk and felt tips. KS1 key vocabulary: Portrait, self-portrait, line drawing, detail, landscape, cityscape, building, pastels, drawings, line, bold, size, space.			
Year 3		Year 4	Year	5	Year 6		End of KS2 Expectations	
which surface detail can be added to drawings.  To use sketchbooks to collect and record visual information from different sources.  Make marks and lines with a wide range of drawing implements e.g. charcoal, pencil, crayon, chalk pastels, pens etc.	time at a Experime of pencil draw diff Begin to objects h for exan show ligh Experime of pencil	for a sustained period of appropriate level.  Int with different grades and other implements to erent forms and shapes.  In show an awareness of aving a third dimension, apple to use shading to the and shadow effects.  In with different grades and other implements to ariations in tone.	<ul> <li>Use a sketchboodevelop ideas.</li> <li>Develop close of using a variety of light and ligh</li></ul>	bservation skills of view finders. who have ilar way to their make different patterns and drawing. wet media to marks , lines,	photographs and digital in	ervation, mages. og and coloured wn style d mixed ective in	To become proficient in drawing techniques. To improve their mastery of art and design techniques, including drawing, with a range of materials. Children can:  • use a variety of techniques to add effects, e.g. shadows, reflection, hatching and crosshatching;  • depict movement and perspective in drawings;  • use a variety of tools and select	

implements to create lines and marks.

- Create textures with a wide rage of drawing implements.
- Apply a simple use of pattern and texture in a drawing.
- Apply tone in a drawing in simple way.

LKS2 key vocabulary: portrait, light, dark, tone, shadow, line, pattern, texture, form, shape, tone, outline.

- Use different techniques for different purposes i.e. shading, hatching within their own work.
- Work in a sustained and independent way to create a detailed drawing.
- Begin to develop an awareness of composition, scale and proportion in their paintings e.g. foreground, middle ground and background.
- Show an awareness of how paintings are created ie. composition.

the most appropriate.

UKS2 key vocabulary: line, texture, pattern, form, shape, tone, smudge, blend, mark, hard, soft, light, heavy, mural, portrait, graffiti.

EYFS		Year 1			Year 2		End of KS1 Expectations
<ul> <li>To experiment with and use colours.</li> <li>To name colours and mix them (mixing).</li> <li>To ue a range of tools to make of the colours and mix them (mixing).</li> </ul>	not formal	<ul><li>including different brusl</li><li>To identify primary colo</li><li>To mix and match colou objects and to find colle</li></ul>	Use a variety of tools and techniques including different brush sizes and types. To identify primary colours by name. To mix and match colours to artefacts and objects and to find collections of colours. To work on different scales.		<ul> <li>To experiment with tools and techniques e.g. layering, mixing media, scraping through layers.</li> <li>To name different types of paint and their properties.</li> <li>To investigate colour by mixing primary colour shades.</li> <li>To mix colours and know which primary colours make secondary colours, for example making colours wheels.</li> <li>To investigate making as many tones of one colour as possible (using white).</li> <li>To investigate how to darken colours without using black.</li> <li>To create textured paint by adding sand, plaster and investigate different effects.</li> </ul>		come proficient in painting des. Dainting to develop and share their experiences and imagination. I can: I the primary and secondary colours; ment with different brushes ding brushstrokes) and other ng tools; rimary colours to make secondary s; white and black to alter tints and s. I ey vocabulary: primary colours, ary colours, neutral colours, tints, warm colours, cool colours, blour wash, sweep, dab, bold roke, acrylic paint.
Year 3		Year 4	Year	r 5	Year 6		End of KS2 Expectations
<ul> <li>Use light and dark within painting and begin to explore complimentary colours.</li> <li>To work on a range of scales e.g. thin brush on small picture etc.</li> <li>Use light and dark within painting and begin to explore complimentary colours.</li> </ul>	primary complem colours.  • To creat textures what the	ble to identify and use secondary, entary and contrasting e different effects and with paint according to y need for the task.  more specific colour	<ul> <li>To understand hue, tint, tone, s</li> <li>To use colour select colour reasons.</li> <li>To develop a part drawing.</li> <li>To carry out prettrying out difference of the colour select colour reasons.</li> </ul>	for mood and for specific painting from a liminary studies,	<ul> <li>To use the language of hatone and shades to colour.</li> <li>To use colour to convey and select colour for reasons.</li> <li>To create imaginative wor variety of sources observational drawing, poetry, music.</li> </ul>	feelings specific k from a	To become proficient in painting techniques. To improve their mastery of art and design techniques, including painting with a range of materials. Children can:  • create a colour palette, demonstrating mixing techniques;  • use a range of paint (acrylic, oil

- Mix colours, shades and tones with increased confidence.
- To introduce different types of brush techniques- apply colour using dotting, scratching, splashing.
- To experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects.
- To mix and use tints and shades and observe changes in colour.
- To choose suitable equipment for the task.
- To use colour to reflect mood.
- materials and mixing appropriate colours.
- To be able to identify and use primary secondary, complementary and contrasting colours.
- To mix and match colours to create atmosphere and light effects.
- To be able to identify and use primary secondary, complementary and contrasting colours and comment on what works well in their own work.

paints, water colours) to create visually interesting pieces.

KS2 key vocabulary: blend, mix, line, tone, shape, abstract, absorb, colour.

		SCULPTURE			
EYFS	Year 1		Year 2		End of KS1 Expectations
<ul> <li>To handle, feel, enjoy and manipulat materials.</li> <li>To construct, build and destroy using variety of materials.</li> <li>To shape and to model materials.</li> </ul>	joining recycled, natur	then constructing. The constructing is the materials in a suding rolling and is to create a 3-D with a range of the materials for a poinch pot, roll coils ing media. The construction is to a malleable construction in the construction in the construction is the construction in the construction in the construction is the construction in the const	Key Stage 1 objectives completed in Year 1	techniq share imagina • use a manu clay, s • use a cuttin • use a textur KS1 ke model, sculpto	y vocabulary: sculpture, statue, work, work of art, 3D, land art, or, carving, sculpture, installation, , materials, pyramid, abstract,
Year 3	Year 4	Year 5	Year 6		End of KS2 Expectations

<ul> <li>To plan, design and make models from observation or imagination.</li> <li>To shape, form, model and construct using both malleable and rigid materials.</li> <li>To plan and develop ideas, using different joining techniques and methods of construction.</li> <li>To join clay adequately and construct a simple base for extending and modelling other shapes.</li> <li>To create surface patterns and textures in a malleable material.</li> <li>To use papier mache to create a simple 3D object.</li> <li>To discuss their own work and work of other sculptors.</li> </ul>	Lower Key Stage 2 objectives completed in Year 3.	<ul> <li>To produce intricate patterns and textures in a malleable media.</li> <li>To develop skills in using clay inc. slabs, coils, slips, etc.</li> <li>To shape, form, model and construct from observation or imagination.</li> <li>To use recycled, natural and man-made materials to create sculpture.</li> <li>To plan a sculpture through drawing and other preparatory work.</li> <li>To recognise the properties of different media.</li> <li>To discuss and evaluate own work and that of other sculptors.</li> </ul>	Key Stage 2 objectives completed in Year 5.	To become proficient in sculpting techniques. To improve their mastery of art and design techniques, including sculpting with a range of materials. Children can:  • plan and design a sculpture; • use tools and materials to carve, add shape, add texture and pattern; • develop cutting and joining skills, e.g. using wire, coils, slabs and slips; • use materials other than clay to create a 3D sculpture;  KS2 key vocabulary to demonstrate knowledge and understanding in this strand: form, structure, texture, shape, mark, soft, join, tram, cast.
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	PRINTING							
EYFS	Year 1	Year 2	End of KS1 Expectations					
<ul> <li>To make simple rubbings</li> <li>To print with variety of objects</li> <li>To print with block printing</li> </ul>	Key Stage 1 objectives completed in Year 2.	<ul> <li>To develop impressed images.</li> <li>To use simple relief printing.</li> <li>To create patterns using a repeated pattern.</li> <li>To print with a range of hard and soft materials e.g. corks, pen barrels and sponge.</li> <li>To make simple marks on rollers and printing palettes.</li> <li>To take simple prints i.e. mono -printing.</li> <li>To roll printing ink over found objects to create patterns e.g. plastic mesh, stencils.</li> <li>To build repeating patterns and recognise pattern in the environment.</li> </ul>	To become proficient in other art, craft and design techniques – printing. To develop a wide range of art and design techniques in using colour and texture. Children can: • copy an original print; • use a variety of materials, e.g. sponges, fruit, blocks; • demonstrate a range of techniques, e.g. rolling, pressing, stamping and rubbing;  KS1 key vocabulary: colour, shape, printing, printmaking, woodcut, relief printing, objects.					

					re repetitive patterns. nt with overprinting motifs	
Year 3	Year 4		Year 5		Year 6	End of KS2 Expectations
Lower Key Stage 2 objectives completed in Year 4.	colour to la  To create relief or im To build or mono-print patterns. Use key demonstrat understand pattern, te block print	· · ·	Upper Key Stago completed		<ul> <li>To create printing blocks by simplifying an initial sketch book idea.</li> <li>To use relief or impressed method</li> <li>To create prints with three overlays.</li> <li>To work into prints with a range of media e.g. pens, colour pens and paints.</li> </ul>	<ul> <li>and design techniques with a range of materials – printing.</li> <li>Children can:         <ul> <li>design and create printing blocks/tiles;</li> <li>develop techniques in mono,</li> </ul> </li> </ul>

	TEXTILES						
EYFS	Year 1	Year 2	End of KS1 Expectations				
<ul> <li>To handle, manipulate and enjoy using materials.</li> <li>To investigate sensory experience.</li> <li>To make simple collages.</li> <li>To make a simple weaving.</li> </ul>	Key Stage 1 objectives completed in Year 2.	<ul> <li>To match and sort fabrics and threads for colour, texture, length, size and shape.</li> <li>To change and modify threads and fabrics, knotting, fraying, fringing, pulling threads, twisting, plaiting.</li> <li>To cut and shape fabric using scissors/snips.</li> <li>To apply shapes with glue or by stitching, making simple appliqué work.</li> <li>To apply decoration using beads, buttons, feathers etc.</li> <li>To be able to use large eyed needles – running stitches.</li> <li>To start to explore other simple stitches</li> <li>To apply colour with printing, dipping, fabric crayons</li> </ul>	To become proficient in other art, craft and design techniques – textiles. To develop a wide range of art and design techniques in using colour, pattern and texture.  Children can:  • show pattern by weaving;  • use a dyeing technique to alter a textile's colour and pattern;  • decorate textiles with glue or stitching, to add colour and detail;  KS1 key vocabulary: textiles, fabric, weaving, woven, placemat, loom, alternate, over, under, decoration, decorative, dye, wax, resist, crayons, ink, apply, set.				

Year 3	Year 4	tea, coffee.  • To create fab	d use dyes i.e. onion skins, rics by weaving materials i.e. twigs, carrier bags on a bike  Year 6	End of KS2 Expectations
Lower Key Stage 2 objectives completed in Year 4.	<ul> <li>To be able to use smaller eyed needles and finer threads.</li> <li>To explore weaving techniques.</li> <li>To investigate tie dying.</li> <li>To use a wider variety of stitches.</li> <li>To make observations and comment on the design of textural art.</li> <li>To experiment with creating mood, feeling, movement.</li> <li>To compare different fabrics.</li> </ul>	Upper Key Stage 2 objectives completed in Year 6.	<ul> <li>To use fabrics to create 3D structures.</li> <li>To use different grades of threads and needles.</li> <li>To experiment with batik techniques.</li> <li>To experiment with a range of media to overlap and layer creating interesting colours and textures and effects.</li> </ul>	To improve their mastery of art and design techniques with a range of materials — textiles. Children can:  • experiment with a range of media by overlapping and layering in order to create texture, effect and colour;  • add decoration to create effect;  • use key vocabulary to demonstrate knowledge and understanding in this strand: colour, fabric, weave, pattern.  • use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects;  • develop skills in stitching, cutting and joining;

TEXTILES							
EYFS	Year 1	Year 2	End of KS1 Expectations				
<ul> <li>To handle, manipulate and enjoy using materials.</li> <li>To investigate sensory experience.</li> <li>To make simple collages</li> <li>To make a simple weaving</li> </ul>	Key Stage 1 objectives completed in Year 2	<ul> <li>To match and sort fabrics and threads for colour, texture, length, size and shape.</li> <li>To change and modify threads and fabrics, knotting, fraying, fringing, pulling threads, twisting, plaiting.</li> <li>To cut and shape fabric using scissors/snips.</li> <li>To apply shapes with glue or by stitching, making simple appliqué work.</li> </ul>	To become proficient in other art, craft and design techniques – textiles. To develop a wide range of art and design techniques in using colour, pattern and texture.  Children can:  • show pattern by weaving;  • use a dyeing technique to alter a textile's colour and pattern;  • decorate textiles with glue or stitching, to add colour and detail;				

				feathers etc.  To be able to running stitch  To start to exp  To apply col fabric crayons  To create and tea, coffee.  To create fabric crayens	plore other simple stitches our with printing, dipping,	weaving alternat	e, over, under, decoration, ive, dye, wax, resist, crayons, ink,
Year 3  Lower Key Stage 2 objectives	• To bo a	Year 4 ble to use smaller eyed	Year Upper Key Stag		Year 6  • To use fabrics to cre	ata 2D	End of KS2 Expectations  To improve their mastery of art
completed in Year 4	needles a To explore To invest To use a To ma commen art. To exp mood, fe	and finer threads.  re weaving techniques.  rigate tie dying.  wider variety of stitches.  ke observations and  t on the design of textural  eriment with creating eling, movement.  e different fabrics.	completed		<ul> <li>To use liability to the structures.</li> <li>To use different grades of and needles.</li> <li>To experiment with techniques.</li> <li>To experiment with a media to overlap an creating interesting color textures and effects.</li> </ul>	batik ange of d layer	and design techniques with a range of materials – textiles. Children can:  • experiment with a range of media by overlapping and layering in order to create texture, effect and colour;  • add decoration to create effect;  • use key vocabulary to demonstrate knowledge and understanding in this strand: colour, fabric, weave, pattern.  • use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects;  • develop skills in stitching, cutting and joining;

COLLAGE					
EYFS	Year 1	Year 2	End of KS1 Expectations		
<ul> <li>To handle, manipulate and enjoy using materials.</li> <li>To acknowledge the sensory experience of exploring materials.</li> </ul>	To create images from a variety of media e.g. photocopies material, fabric, crepe paper, magazines etc.		<ul> <li>Children can:</li> <li>use a combination of materials that have been cut, torn and glued;</li> <li>sort and arrange materials;</li> </ul>		

To create simple collages.  To arrange and glue mat backgrounds.  To sort and group mat purposes e.g. colour text  To fold, crumple, tear at To work on different sort.  To collect, sort, name appropriate for an image.		erials for different kture. nd overlap papers. ales. e match colours	• t	<ul> <li>add texture by mixing materials;</li> <li>use key vocabulary to demonstrate knowledge and understanding in this strand: collage, squares, gaps, mosaic, features, cut, place, arrange.</li> </ul>	
Year 3	Year 4	Year 5	Year 6	End of KS2 Expectations	
<ul> <li>To experiment with a range of collage techniques such as tearing, overlapping and layering to create images and represent textures.</li> <li>To use collage as a means of collecting ideas and information and building a visual vocabulary.</li> <li>To create and arrange shapes appropriately.</li> </ul>	Lower Key Stage 2 objectives completed in Year 3.	<ul> <li>To add collage to a painted, printed or drawn background.</li> <li>To use a range of media to create collages.</li> <li>To use different techniques, colours and textures etc when designing and making pieces of work.</li> <li>To use collage as a means of extending work from initial idea.</li> </ul>		To improve their mastery of art and design techniques with a range of materials – collage. Children can:  • add collage to a painted or printed background; • create and arrange accurate patterns; • use a range of mixed media; • plan and design a collage; • learn and practise a variety of techniques, e.g. overlapping, tessellation, mosaic and montage; • use key vocabulary to demonstrate knowledge and understanding in this strand: shape, form, arrange, fix.	

DIGITAL MEDIA					
EYFS	Year 1	Year 2	End of KS1 Expectations		
	Key Stage 1 objectives completed in Year 2.	<ul> <li>To explore ideas using digital sources i.e. internet, CD-ROMs.</li> <li>To record visual information using digital cameras, video recorders.</li> <li>To use a simple graphics package to create images and effects.</li> </ul>			

				<ul> <li>brushes in res</li> <li>To create sha fill tools.</li> <li>To experimer using simple create images</li> </ul>		, shape and and texture ipulate and		
Year 3		Year 4	Year	5		Year 6		End of KS2 Expectations
Lower Key Stage 2 objectives completed in Year 4	information and video  To presentusing soft PowerPoil  To use a create important and video  To experifications appropriate and video  To experifications	on using digital cameras or recorders. It recorded visual images itware e.g. Photostory, int. In graphics package to ages and effects. It is shapes by making is to cut, duplicate and by making an ite choice of special and simple filters to te and create images for ar purpose.	Year 5  Key Stage 2 objectives completed in Year 5		<ul> <li>To record, collect and store visual information using digital cameras, video recorders.</li> <li>To present recorded visual images using software e.g. Photostory, PowerPoint</li> <li>Use a graphics package to create and manipulate new images.</li> <li>To be able to Import an image (scanned, retrieved, taken) into a graphics package.</li> <li>To understand that a digital image is created by layering.</li> <li>To create layered images from original ideas.</li> </ul>		cameras, al images otostory, co create ges. n image n) into a	